



## BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave  
When first we practice to deceive."

---Sir Walter Scott---



Boris and Ms Nar wish you and yours all the best for the Holiday Season and the coming New Year. Consider this your Christmas card.

This may also be the last issue of Volume V. I hope to transition the whole Boris process over to my Mac over the Christmas break and inaugurate the new volume next issue. On the other hand, that was my intention last year too, so well see.

Need I more to start "Boris XII"—on the other hand, one of the intendees was NMR this time and another got shanghaied into "XI". MAGIC REALM should also start next time.

**STANDBY ALERT:** We have possible openings for the following positions:

BALKAN WARS: Gracie

"Boris XI": Germany

Interested parties should send in orders for each position they are interested in. If the present player again fails to submit orders on time, a random drawing will be held.

**NOTE:** Breaking with long tradition, next issue's deadline will be a Wednesday. I will also be teaching that night. This shift was brought on by a) how late in the month this issue's deadline was, b) my inability to get this issue finished in time for a Thursday night press run due to 1) teaching and class obligations, 2) promised but never delivered ADV CIV orders, and c) the seasonal mail slowdown getting this issue to you. The "usual gang of idiots" that phone in orders should take note and phone on the weekend of the 10th.

### BORIS'S BULLETIN BOARD

**THOUGHT FOR THE MONTH:** "Matters such as this need not be written out in exhaustive detail; myriad things are to be inferred from each point. When you have mastered the practice of the science of martial arts, there will be nothing you do not see. This should be given careful and thorough reflection." —Miyamoto Musashi

The Bargenders (Alan & Jason) of AOR fame are abandoning AOL and changing to a new e-mail address: alanb@atar98fm.com. Hmmm, could Alan be in the FM radio business?

Paul Zieske has a shorter, more memorable version of his e-mail address: zieskep@baxter.com.

Don Chunnery is ending his peripatetic ways for now and has a new address. See p 19.

The Chattanooga Rail Gaming Challenge '98 will be held 23-25 Jan 98 in (where else?) Chattanooga, TN -- one tank of gas and 6.5 hours from here. Details on p 13. Ron Jack, & Don, will you be there?

Chuck Hanna has volunteered to organize an e-mail 18xx game, the format of which, methinks, would be like ttr play. Contact him if interested.

### BOOS & KUDES

This month's Madame Bolide Press Excellence Award goes to Boris for his "Rats For Sale" article.

This month's Ms Nar Super-Sucky Nomin is lobbed jointly at Fred Wilson and Debbie Osborne.

**PERSONAL COMMUNICATIONS HERE (MAYBE):**

**DEADLINE FOR ALL GAMES IS 1800 (CST) 14 JAN 98**



## French Collapse Begins! Russian Raid Successful!



Spring 1911

1996G

**MINAS MORGUL:** Interservice rivalry in France has reached new heights as A MAR calmly sipped wine and nibbled bris while F SPA was pilloried. The beginning of the end for the Republic has surely started. Russia's bold raid into the heart of Germany has led to the sack of Kiel and presented the Kaiser with an unpleasant tactical problem. Meanwhile the Turk has calmly annexed MOS and SPA and is leaning heavily on MAR and VIE.

### TROOP MOVEMENTS

England scuttles F LPL and fades into history. France tears F POR. Germany builds F KIE. Turkey builds F CON.

FRA (Osborne): F Spa(sc) S A Mar(r-???) A Gae S A Pic-Bre, (A Pic-Bre)(r-???) A Mar H. OER (Boyum): F Nwy S F Bot-StP(ac), F Bre S F Bel-Pic, (A Gal S A Vie)(r-???) A Pic-Tri, (A Vie S A Gal), A Boh S A Vie, A Lpl-Wal, F Eng S F Bre, F Bot-StP(ac), A Tri-Mun, F Bel-Pic, A Mun-Bur, F Kie-Den.

RUS (Anderson): (A Mos-StP)(r-???) A War-Sil, F Bel-Kie.

TUR (York): A Ser-Mos, F Ang-Ion, A Ukr S A Ser-Mos, A Rum S A Bud-Gal, F Tyn-Wes, F Lya S F Wes-Spa(sc), F Wes-Spa(sc), F Tur-Pie, A Ven H, (A Tri-Vie), A Bud-Gal, F Adr S A Ven, A Ser-Bud, F Con-Asp.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nes = unit not so ordered; nsp = no such place; neu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered.

French A PIC must retreat otb or to PAR. French F SPA(sc) must retreat otb or to MID or POR. German A GAL must retreat otb or to WAR. Russian A MOS must retreat otb or to LVN or WAR. If both German A GAL and Russian A MOS are ordered to retreat to WAR, neither do and both perish.

Due next time are the retreats and orders for Fall 1911.

### EMBASSY SEAT

Germany-Russia: Quit helping Turkey. Doofus.



# BRITANNIA

45-130 22



Note: this game is being run on e-mail with the results being published here on a "space available" basis.

### The East:

Purple: Peter Boyum  
Blue: Pitt Crandemire

Green:  
Red:

Paul Zieske  
Wade Fawble

### The West:

Belgae: 1A @ Downlands, Essex, Kent, Lindsey, N Mercia, S Mercia, Norfolk, Suffolk, Sussex, Wessex

Welsh: 1A @ Avelon, Clwyd, Cornwall, Devon, Dyfed, Gwent, Gwynedd, Hwicce, Powys.

Brigantes: 1A @ Bernicia, Cheshire, Cumbria, Galloway, Lothian, March, Pennines, Strathclyde, York

Picts: 1A @ Aiban, Dalriada, Dunedan, Mar, Moray, Skye

Caledonians: 1A @ Caithness, Hebrides, Orkneys

### Carth 1:

Romans: 1st Wave: 2L Channel-Wessex (4.1.4 -1 Bel +F), 2L Channel-Sussex (4.3.4 -1 Bel +F), 2L Channel-Sussex-Essex (6.1.5 -1 Bel +F), 2L Channel-Sussex-Essex-S Mercia (6.5.4 -1 Bel +F), 2L Channel-Wessex-Avalon (3.1.6:3.5: 6.1 -1 Rom, -1 Welsh +F), 2L Channel-Wessex-Avalon-Hwicce (2.1.6 -1 Rom, 1 Welsh r-Powys), 2L Channel-Sussex-Essex-Suffolk (5.4.5 -1 Bel +F), 1L Channel-Kent (3.1: 2.3: 1.4: 2.3: 3.3: 5.1 -1 Bel +F), 2nd Wave: 2L Sussex-Essex-S Mercia-N Mercia (2.4.3 -1 Bel +F), 1L Wessex-Avalon-Hwicce, 1L Wessex-Avalon-Hwicce-March (2.1: 1.5: 4.4 -1 Brig +F), 2L Essex-Suffolk-N Mercia-York (4.3.3 -1 Brig +F), 2L S Mercia-N Mercia-York-Pennines, 1L Hwicce-N Mercia-York-Cheshire (6.1 -1 Brig +F), 1L

--Continued on p 3



# RUSSIA AWAKES! PANIC IN GERMANY!

# X1

Spring 1905

1997D

ERRATA: English & EDI-LPL, not H

**MIRKWOOD:** Archduke Ronald has seized power in Russia and has begun waking its army out of its slumber. The strange annals that has gripped Russia seems now to have Germany in its thrall. Italy and France too are showing symptoms in their bungling orders. Only the two Witches seem thus far immune.

## TROOP MOVEMENTS

Austrian APORE retreats oth. German ia NMR so OM retreats A MUN oth. Russian A STP retreats oth. England builds P EDI. France tears A WAC. Italy builds A NAP. Turkey builds P ANK.

AUSTRIA (Beyum): A Bul-Ore, A Ser S A Bul-Ore.

ENGLAND (Anderson): A STP H, F Nwy S A STP, [F Kie-Hoi], F Nth S PRE A Pic-Bel, [F Lon-Eng], A Lpl-Wel, F Edi-Cly.

FRANCE (Martinson): A Pic-Bel, [F Mid-Eng], A Par S A Bur, [A Bur S A Pic](otm), A Bre-Pic.

GERMANY (Guner): NMR: A Hol H(u), A Bel H(u, d), A Su H(u), A Ruh H(u).

ITALY (Wilson): F Ion S AUS A Bul-Ore, [A Mun S PRE A Bur-Ruh](neo), A Tri S A Nap-Alb, P Adr C A Nap-Alb, F Tyn S F Ion, [A Nap-Alb](imp).

RUSSIA (Fisher): A Vis-Gal, [F Bla-Bul(ec)], [A Moe-StP], A Rum S F Bla-Bul(ec), [A Bud S ITA A Tri-Ser](neo).

TURKEY (McCabe): [A Con-Bul], [F Ore S A Con-Bul](r-??), F Aeg S A Con-Bul, [F Ank-Bla].

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nap = unit not so ordered; nap = no such place; neu = no such unit; oth = off the board; otm = unit on the move; (u) = unit unordered.

Turkish PORE must retreat oth or to ALB.

Due next time are the retreats and orders for Fall 1905.

## CLASSIFIEDS

### AND PASS THE AMMUNITION

#### ---BRITANNIA (continued from p 2)

Suffolk-N Mercia-York-Pennines (3,1,1;3 Brig r-Lothian), 1L Suffolk-N Mercia-York-Bernicia (3/1 Brig r-Lothian), 1L Kent-Essex-Suffolk-Norfolk (2/6 -1 Rom).

Belgae: Grow 2 PP, A Norfolk-Suffolk, A Lindsey-Suffolk (4,2 -1 Brig, 1 Belg r-Lindsey), 1A Downlands-Essex (6/3 -1F +2 VP).

Welsh: Grow 4.5 PP, Add 1A @ Devon. Hold.

Brigantes: Grow 3.5 PP, Add 1A @ Strathclyde, 1A Cumbria-Galloway, 1A Galloway-Strathclyde-Delraida, 2A Strathclyde to Delraida (6,1,1;2 -1 Pict), 1A Lothian-Strathclyde, 2A Lothian-Dunedin (6,2,1 -1 Pict).

Picts: Grow 2 PP, 1A Mar-Moray, 1A Moray-Caithness, 1A Skye-Caithness (5,5,5 -1 Pict, Pict r-Skye).

Caledonians: Grow 1.5 PP. Hold.

Score: Purple 14, Blue 4, Green 2, Red 0

#### The Board:

Romans: 3L @ F @ Pennines, 2L F @ N Mercia, York; 1L F @ Avalon, Bernicia, Chesham, Hwicce, March; F @ Kent, S Mercia, Suffolk, Essex, Wessex.

Belgae (2 PP): 1A @ Essex, Lindsey.

Welsh (1.5 PP): 1A @ Devon, Powys; 1A @ Clwyd, Cornwall, Dyfed, Gwent, Gwynedd.

Brigantes (0.5 PP): 3A @ Delraida, 2A @ Dunedin; 1A @ Galloway, Strathclyde.

Picts (2 PP): 1A @ Alban, Moray, Skye.

Caledonians (1.5 PP): 1A @ Caithness, Hebrides, Orkneys.

**Legend:** A = infantry army, F = Roman Fort, L = Roman Legion, PP = population point, r = retreat to, VP = victory points, --- = withdraw to.



# BALKAN WARS VI BULGARIA SLAMMED! ROMANIA & SERBIA FEAST! Fall 1918



Brad is still missing, and Deb Osborne has again not come through in the clutch. This season Greece's witless monarch listened to Albania. This year's big winners are Rumania and Serbia. Bulgaria is the clear loser this year, but Greece and especially Turkey look to be in trouble also since they got no builds at all.

## TROOP MOVEMENTS

ALB (K Wilson): A Mon-Cra (imp), F NAS-Tri, A Tir-Val  
BUL (Crandiemure): A Sof S F Var-Dub (r-???) (F Var-Dub), (A Mac-Sal), F Ang-Smy  
GRE (???) A Val-Epi, (A Ath-Sal), F Spa-Cyc  
RUM (Anderson): A Buc S F Cona-Dub, A Tra-Ciu, F Cona-Dub  
SER (McCabe): A Her-Bos, A Nis-Sal, A Sko S A Nis-Sof  
TUR (Fisher): A Cona-Thr, (F SBS S RUM F Cona-Var (inso), F EMS-Rf

Orders in brackets fail.

LEGEND: imp = impossible, nas = not so ordered, oth = off the board, r- = must retreat to, u = unordered

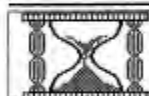
Bulgarian A Sof must retreat oth or to KOL, OLT, or PLO

## SUPPLY CENTER CHART

ALB: Mon Tir Val +Tri	(4) Build 1
BUL: Plo -Sof -Thr Var +Smy	(8) Tear 1*
GRE: Ath Sal Spa	(3) Even
RUM: Buc Cona Gal +Ciu +Dub	(5) Build 2
SER: Bel Nis Sko +Bos +Sof	(5) Build 2
TUR: Cona Ixm -Smy +Rho	(3) Even

\* If Bulgarian A Sof retreats oth, then EVEN

Due next time are builds/tears and orders for Spring 1911.



## ACKNOWLEDGMENTS

### POST-GAME COMMENTS

THE CAST:

Dan Farrow:

Debbie Osborne:

Paul Cizek:

Red

Azure

Purple

Kevin Wilson

John Bryden:

Dave Anderson:

Green

Black

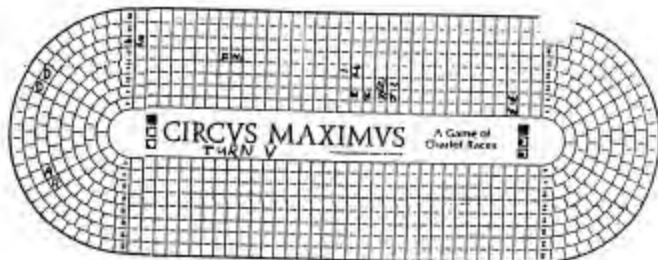
Orange



PURPLE: The Purple People Eaters thank you all for an enjoyable game. Didn't think that I had much of a chance until after the good Dutch and Mughul turns.

## DOWN WITH THE KING

Knight Richard's press secretary would like to apologise for the late press, but the gout seems to have Knight Richard indisposed. Seems the game went that way at crucial times as well as card draws. At least Richard had fun "sporting".



**FIRST EGG!  
TWO DOWN!  
BETTING BOOTHS OPEN!**

OPP.	COLOR	DRIVER (HORSE)	CART	Whip(s)	FEAR	INR	SPRINT	P/S
4-1	Red	Raisdre Al-Ghul (+2/8)	L	0/0	7500	24	23	1/0
4-1	Brown	Notasulgus (+1/7)	H	0/0	8435	30	17	1/0
6-1	Black	Josephus (+2/10)	M	0/0	3424	41	18	1/0
6-1	Blue	Sartorius (+2/10)	L	0/0	8445	41	21	1/0
7-1	Purple	Roman Holiday (+1/6)	M	0/0	8435	32	19	1/0
12-1	White	Flippus Maximus (+1/8)	M	0/0	8445	43	19	1/0
22-1	Green	Davidus Dumbitus (+0/7)	L	0/0	7438	53	20	1/0
247-1	Yellow	Won Hung Lo (+2/8)	H	0/0	5325	11	17	1/0

**Turn V:**

**RAISDRE AL-GHUL:** 17, no whip. Ahead 5, corner strain @ 2 (15-2 = 35 -2 END) sliding out two lanes ahead 12.

**DAVIDUS DUMBITUS:** 20, whip (+4, -4 END) = 24. Ahead 10, out 2, ahead 12.

**JOSEPHUS:** 18, no whip. Ahead 7, driver lash Flippus M. FM accepts the attack: lash factor (8+2 vs 5+1 = +3), attack 2 = 5 (move in 1 lane). Ahead 2 in 1, ahead 3, driver lash Sartorius in the midst of moving in. S attempts to brake (2+2 vs 9+1) and fails: lash factor: 3+1 vs 9+2 = -7, attack 4 = 8, brakes losing 2 END. Finish moving in 1.

**FLIPPUS MAXIMUS:** 19, no whip. Ahead 4, out 1, ahead 2, attack Sartorius cart-horse, S brakes (9+2 vs 9+1, -2 END). Ahead 10.

**NOTASULGUS:** 17, no whip. Out 1, corner strain at 9 (15-1 = FLIP). Chariot lands (?) 3 forward, one right, attacks Won Hung Lo's team. WHL tries to evade (2+2 vs 11) and fails! Cart (8+3) does 3 damage to #1 horse. Team slideslip out, ahead 13. Dragged Driver: 10-1 > 7 so not free, take 5/2 = 3 driver hits.

**WON HUNG LO:** 17, no whip, but lost 5 MF due to Notasulgus's chariot, so 14. Driver lash attack on Roman Holiday. RH attempts to brake (3+1 vs 3+2) and fails, lash factor (7+2 vs 4+1) = 4 column: attack (7) = 3 and RH flips, his chariot landing (8) one left (ignore due to wall) and 1 forward, involuntarily ramming his own team, which brakes (7+1 vs 6; -2 END). Ahead 1, run over wreck (optional END loss = 1, declined), (9+2+1 = n/e), ahead 11.

**SARTORIUS:** 21, no whip. Ahead 14, attack Flippus Maximus cart to horse. FM brakes (6+1 vs 5+2, -2 END). Ahead 6, corner strain @ 1 (11-2 = 9, n/e -1 END).

**ROMAN HOLIDAY:** 19, being dragged. Slideslip out twice (6MP), ahead 9, in 1, ahead 2. RH doesn't cut free (10-1 > 8) and suffers 2/2 = 1 damage.

Due next time are orders for Turn VI. These should include the usual: speed, whether to whip or not, whom to attack and how if the opportunity arises, to brake, evade, or take it if attacked, and what lane to finish in if possible. Be more aware of your proximity to the corners. You should also submit orders for Won Hung Lo. Phi & Pitt will have priority, but otherwise one set will be randomly chosen and used. Betting booths are open for our turn.

**PRESS:**

So speaketh the goddess Nar, patroness of the Circus Maximus: "Let the blood spill! More wrecks! Get those dragged drivers out! The glue factory is working overtime!"

# AoR

## AGE OF RENAISSANCE "Rats For Sale" Turn 1a



**Errata:** I overjetted (to quote an old cereal TV commercial). Only the token purchase and card play phases were needed this time. London's card plays drove that rather forcefully home. Any purchases already submitted will be considered valid unless illegal or countermanded.

### THE CAST (initial order, anti-tie-break order)

VENICE (J Bargender): \$35, 2C  
GENOA (Osborne): \$35, 2C  
BARCELONA (Frush): \$38, 2C  
PARIS (Crandlemire): \$40, 2C  
LONDON (Farrow): \$40, 2C

### TOKEN PURCHASE (Order of Play)

14t: LON(1)  
15t: BAR(2), GEN(3), VEN(4)  
16t: PAR(5)

### CARD PLAY

LON: "Alchemist's Gold" on P (lose \$12) and "Revolutionary Uprising" for no effect.  
BAR: None.  
GEN: "Timber" for no effect.  
VEN: None.  
PAR: None.

### STATUS

LONDON (Farrow): \$26, 0K, OM, 14t  
BARCELONA (Frush): \$28, 2K, OM, 15t  
GENOA (Osborne): \$20, 1K, OM, 15t  
VENICE (J Bargender): \$20, 1K, OM, 15t  
PARIS (Crandlemire): \$12, 2K, OM, 16t

### MAP:

B: C @ Bar                      O: C @ Gen                      L: C @ Lon  
P: C @ Par                      V: C @ Ven

Your cards (Karten) are:

**LEGEND:** B = Barcelona, C = Established Market (colored circle), c = new market (white circle), O = Genua, K = cards, L = London, M = misery level, P = Paris, T = established tokens, t = new tokens, V = Venice.

Due next time are orders for the Purchase and Expansion Phases.

### PRESS:

"Rats! Get your deep fried rats here! Two for three pennies! Fried in the best recycled virgin olive oil from Italy. Rats here! Get your deep fried rats!"



#### Turn 1 - Token Allocation and Card Play Phases

GM - Mark Frueh

#### Players (Capital Choice):

Alan Bergender  
VENICE (1st)

Paul Bolduc  
LONDON (6th)

Phillip McCabe  
PARIS (3rd)

Debbie Geborne  
GENOA (4th)

Richard Copeland  
HAMBURG (5th)

Pitt Crandlemire  
BARCELONA (2nd)

#### Token Allocation (Order of Play):

Hamburg - 10 Tokens - (1st)  
Barcelona - 11 Tokens - (3rd)  
London - 13 Tokens - (5th)

Paris - 10 Tokens - (2nd)  
Venice - 12 Tokens - (4th)  
Genoa - 10 Tokens - (6th)

#### Card Play:

HAM - No card play

PAR - No card play

BAR - Play "Revolutionary Uprising" - since no one has any "Combiere" advances, no misery to anyone

VEN - No card play

LON - No card play

GEN - Play "Crusades" - place Domination Marker in Suez

#### Mapboard:

HAM: Hamburg

PAR: Paris

BAR: Barcelona

VEN: Venice

LON: London

GEN: Genoa & Suez

Orders due next are for Purchase and Expansion phases. (If anyone intends to buy Urban Ascendancy - please include decision to purchase card or not.) Conditional orders and/or general intentions are highly encouraged. Deadline to Mark is 11 Jan 98.

#### Press:

From the Storkeller of the Burgermeister of Hamburg: To all players - I have unfortunately obtained one of the nasty "misery" cards. Here is my offer: I will agree, for the good of all players, to hold this card until the second epoch - if the player with the other nasty "misery" card agrees to do the same. Do we have a deal?

From Barcelona: "Playing Revolutionary Uprising" now to avoid an unnecessary misery hit for all of us later. Please remember me if you get the chance to return the favor.

From GM (Hm, perhaps we already have a game going alliance in the making..). Nahhh - the long knives will soon come out.



# ??? IS ???

## OR 7.3 & SR 8



### PLAYER STATUS (# of certificates)

Chinnery \$581, 6-NYNH(P), 1-C&O, 1-PRR, 1-Erie, 2-B&M (11) (Priority)  
 Fisher \$345, 6-Erie(P), 4-CPR, 1-B&O, 1-PRR (7)  
 Butitta \$713, 6-B&O(P), 1-NYNH, 1-C&O, 1-NYC, 1-Erie, 1-B&M, 1-PRR, 1-CPR (11)  
 Ringhoffer \$591, 6-C&O(P), 1-B&O, 1-Erie (7)  
 Farrow \$395, 6-B&M(P), 1-C&O, 1-NYNH, 1-PRR (8)  
 Hanna \$802, 5-PRR(P), 6-NYC(P), 2-B&O, 5-CPR(P) (11)

### CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
B&O	D 120	0	-	---	\$158	"3" & "4"	115, H18w (1)
NYC	B 112	1	2	\$100	\$979	"3" & "4"	E19, H16 (2)
NYNH	D 110	1	1	\$100	\$534	2-"3"	G19, F22
Erie	C 100	0	-	---	\$230	"5"	E11 (2)
B&M	D 90	0	1	\$76	\$ 2	"5"	E29, F21
C&O	F 30a	1	-	---	\$ 91	"4" & "5"	F6 (2)
PRR	F 80b	1	-	---	\$107	"4"	H12, H16, G19a (1)
CPR	I 40(a)	0	-	---	\$ 1	"3"	A19, F16, G19n (1)

### OR #7.3

B&O - Lay tile #9 in H6(w), run trains - G19-G17-H18 for \$140 and G19-H18-I19-I15 for \$200, payout dividend! +\$204 Butitta, +\$68 Hanna, +\$34 Fisher & +\$34 Ringhoffer, stock moves to D \$130, treasury = \$158

NYC - No tile lay, place token in D14 for \$100, run trains - G19-F16-H16-I15 for \$220 & I15-H16-H18 for \$150, payout dividend! +\$222 Hanna, +\$37 Butitta & +\$37 NYC, stock moves to B \$126, no train purchase, treasury = \$979-\$100+\$37 = \$916

NYNH - Lay tile #9 in F14(e), run trains - G19-F16-H16 for \$160 & G19-F20-F22 for \$120, payout dividend! +\$168 Chinnery, +\$28 Butitta, +\$28 Farrow & +\$28 NYNH, stock moves to D \$120, treasury = \$534+\$28 = \$562

Erie - Upgrade D10 w/tile #68(w), run train - D10-E11-F10-G7-F6 for \$150, payout dividend! +\$90 Fisher, +\$30 Chinnery, +\$10 Butitta & +\$15 Ringhoffer, stock moves to C \$111, no train purchase, treasury = \$230

B&M - Upgrade E19 w/tile #14(w), run train - G19-F20-F21-E23-E19 for \$210, payout dividend! +\$126 Farrow, +\$42 Chinnery & +\$21 Butitta, stock moves to D \$100, no train purchase, treasury = \$2

C&O - Upgrade F12 w/tile #29(w), run trains - F2-D4-D2-F4-F6 for \$150 & F6-G7-F10-E11 for \$100, payout dividend! +\$150 Ringhoffer, +\$25 Chinnery, +\$25 Butitta, +\$25 Farrow & +\$25 C&O, stock moves to E \$90, treasury = \$91+\$25 = \$116

PRR - No tile play, run train - G19-F16-H16-I15 for \$220, payout dividend! +\$113 Hanna, +\$22 Chinnery, +\$22 Fisher, +\$22 Butitta, +\$22 Farrow, +\$22 PRR, stock moves to E \$90b, no train purchase, treasury = \$107+\$22 = \$129

CPR - No tile play, run train - G19-F16-H16 for \$160, payout dividend! +\$80 Hanna, +\$64 Fisher & +\$16 Butitta, stock moves to I \$50 (yellow), no train purchase, treasury = \$1

### Stock Round #8

Chinnery - Pass (No order received for SR #8)

Fisher - Buy NYC from IO for \$100 and sell 1 NYC for \$105 - NYC drops to C 111b

Butitta - Sell 5-B&O for \$650 and buy B&M from IO for \$76 - B&O stays at D \$130 -

B&O Presidency "presented" to Chuck Hanna (now lucky)

We're going to stop the stock round here to allow everyone to reconsider their orders and make conditional orders (in case you get another RR). Due for next time are orders for the remainder of Stock Round #8.

### PLAYER STATUS (# of certificates)

Ringhoffer \$784, 6-C&O(P), 1-B&O, 1-Erie (7) (Priority)  
 Farrow \$523, 6-B&M(P), 1-C&O, 1-NYNH, 1-PRR (8)  
 Hanna \$1,282, 5-PRR(P), 6-NYC(P), 2-B&O(P), 5-CPR(P) (10)



Chinnery \$855, 6-NYNH(P), 1-C&O, 1-PRR, 2-Erie, 2-B&M (11)  
 Pasher \$581, 6-Erie(P), 4-CPR, 1-B&O, 1-PRR (7)  
 Butitta \$1,651, 1-B&O, 1-NYNH, 1-C&O, 1-NYC, 1-Erie, 2-B&M, 1-PRR, 1-CPR (8)

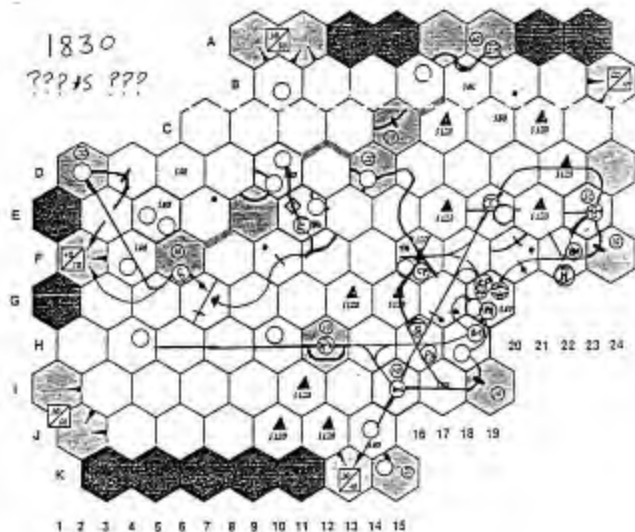
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Corp	Value	Pool	3D	Par	Cash	Trains	Tokens
B&O	D 130	5	-	-	\$158	"3" & "4"	115, H18w (1)
NYNH	D 120	1	1	\$100	\$561	2-"3" & "4"	O19, P22
Erie	C 111a	0	-	-	\$230	"5"	E11 (2)
NYC	C 111b	2	1	\$100	\$916	"3" & "4"	E19, H16, D14 (1)
B&M	D 100	0	-	-	\$ 2	"5"	E29, P22
C&O	E 90a	1	-	-	\$118	"4" & "5"	E6, (2)
PRR	E 90b	1	-	-	\$120	"4"	H12, H16, G19a (1)
CPR	I 50(y)	0	-	-	\$ 1	"3"	A19, F16, G19n (1)

Trains Available: 66 DDDDDD

# Tiles Available:

Yellow: #3(1), #4(2), #7(2), #8(3), #9(3), #57(1), #58(1)  
 Green: #14(2), #15(1), #16(1), #18(1), #19(1), #20(0), #23(2), #24(3), #25(1), #26(1), #27(1),  
 #28(0), #29(0), #39(2)  
 Brown: #35(1), #40(1), #41(1), #42(2), #43(2), #46(1), #45(1), #48(2), #47(1), #53(1),  
 #54(1), #57(1), #70(1)





**ERRATA:** Chinnery could not price protect IC last time due to being at 10 certificates. AT&SF has \$38.

**PLAYER STATUS**

Zieske \$654. 6 FW(Pres), 1 GM&O <Priority>  
 Wordelmann \$778. 7 SLSP(Pres), 1 GM&O, 1 IC, 1 FW  
 Butitta \$27. 6 KATY (Pres), 1 IC(VP)  
 Hanna \$847. 7 AT&SF(Pres), 7 GM&O(Pres), 1 IC, 3 MP(VP)  
 Farrow \$666. 6 MP(Pres), 6 T&P(Pres)  
 Chinnery \$819. 4 IC(Pres), 6 CB(Pres), 3 AT&SF(VP), 2 KATY(V)

**CORPORATION STATUS**

Corp	Value	IC	Pool	Par	Cash	Trains	Shares	Tokens	Debt
MP	A200	0	0	\$90	\$100	5	1	C18,J6,(2)	--
SLSP	E180	0	3	\$100	\$47	4	0	\$12,H13,H17(D)	M22
FW	A150	3	0	\$100	\$247	46	0	J5,P5,A2	--
GM&O	D140	0	0	\$72	\$590	4	1	M20,K16,(C18)	--
CB	D100	3	0	\$82	\$1201	5	1	H17,J3(1)	--
T&P	B100	4	0	\$90	\$109	5	0	J5(1,D)	N1?
KATY	H72	0	0	\$68	\$0	6	1	\$11,H13(1D)	N1
IC	G72	0	2	\$76	\$1	45	1	K16,M20,A22	--
AT&SF	H10	0	0	\$58	\$33	46	0	B9,B11,J3(D)	N1

**SR 9**

Zieske sells GM&O and buys Pres shares or SP, setting par at \$100 (\$654-140-200 = \$304). Hanna price protects (-\$140, at Certificate limit).

Farrow passes. Chinnery NMR, so passes.

Zieske buys 1 SP (\$304-100 = \$204).

Wordelmann buys 1 FW (\$778-100 = \$678).

Butitta passes. Hanna releases GM&O at \$110.

Farrow and Chinnery pass. Zieske buys 1 SP (\$304-100 = \$204).

Wordelmann buys 1 FW (\$678-100 = \$578). At certificate limit.

Butitta passes.

Hanna sells 3 MP and buys 1 CB (\$507+500-82 = \$1025). Farrow cannot price protect, so MP plummets to D140.

Farrow and Chinnery pass. Zieske buys 1 SP (\$204-100 = \$104).

Wordelmann sells 3 FW and buys 1 CB (\$578+480-82 = \$976). Zieske cannot price protect, so FW falls to D100.

Butitta passes. Hanna buys 1 CB (\$1025-82 = \$943). CB sold out!

Farrow & Chinnery pass. Zieske buys 1 SP (\$104-100 = \$4). SP float.

Wordelmann buys released GM&O (\$976-110 = \$866. \$110 to GM&O).

Butitta passes. Hanna buys par FW (\$943-100 = \$843). At certificate limit.

Farrow, Chinnery & Zieske pass.

Wordelmann buys 1 T&P (\$866-90 = \$776). At certificate limit.

All pass.

GM&O, CB, KATY, and AT&SF are sold out so rise to C160, C120, G76, and Q20 respectively. Butitta has the priority.

We halt here due to both lack of orders from Chinnery for this OR and some too fuzzy orders from GM&O. An 8-train will should happen in OR 9.1, so plan accordingly. Due next are orders for OR 9.1.

**PLAYER STATUS** (at Certificate Limit of 11--AT&SF don't count)

Zieske \$4. 6 FW(Pres), 6 SP(Pres)  
 Wordelmann \$776. 7 SLSP(Pres), 2 GM&O, 1 IC, 1 CB, 1 TP  
 Butitta \$27. 6 KATY (Pres), 1 IC(VP) <Priority>  
 Hanna \$843. 7 AT&SF(Pres), 8 GM&O(Pres), 1 IC, 2 CB, 1 PV  
 Farrow \$666. 6 MP(Pres), 6 T&P(Pres)  
 Chinnery \$819. 4 IC(Pres), 6 CB(Pres), 3 AT&SF(VP), 2 KATY(V)

**CORPORATION STATUS**

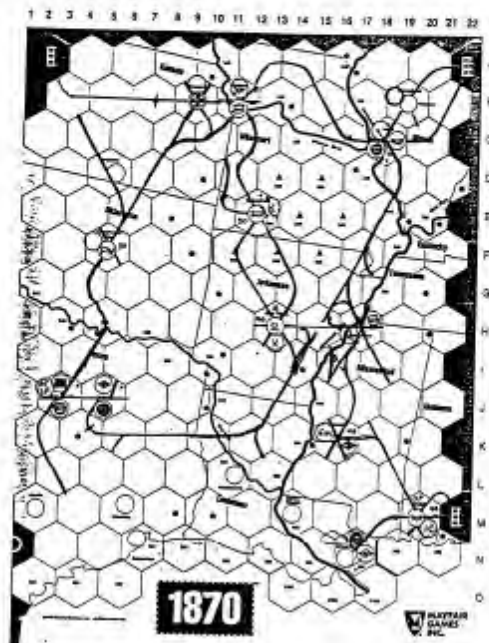
Corp	Value	IC	Pool	Par	Cash	Trains	Shares	Tokens	Debt
SLSP	E180	0	3	\$100	\$47	4	0	E12,H13,H17(D)	M22

GM&Q	C160	0	0	\$110	\$800	4	0	M20.K16.C18	--
MP	D140	0	3	\$90	\$100	5	1	C18.J5.(2)	--
CB	C120	0	0	\$82	\$120	5	1	H17.J3(1)	--
FW	D100	0	3	\$100	\$267	46	0	J8.F8.A2	--
T&P	B100	3	0	\$90	\$109	5	0	J5.(1.D)	N17
SP	A100	4	0	\$100	\$1000	--	--	(3.D)	N17
KATY	G76	0	0	\$68	\$0	6	1	B11.S12.H13(D)	N1
IC	G72	0	2	\$76	\$1	95	1	K16.M20.A22	--
AT&SF	G20	0	0	\$68	\$38	46	0	B9.B11.J3(D)	N1

**TRAINS AVAILABLE:** 888,10,10,12...

The Bank has \$5,397

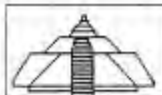
**TILES AVAILABLE:** #1(1), #2(1), #3(2), #4(5), #5(1), #6(2), #7(7), #8(5), #9(8), #14(1), #15(2), #16(2), #17(1), #18(2), #19(2), #20(2), #23(3), #24(0), #25(2), #26(2), #27(2), #28(2), #29(2), #39(1), #40(2), #41(3), #43(2), #43(2), #45(2), #46(2), #47(1), #55(1), #56(1), #57(4), #58(4), #69(1), #70(2), #141(2), #142(1), #143(1), #144(1), #145(2), #148(2), #149(2), #170(2), #171(1), #172(1)





# ADV CIVILIZATION

## Assyria, Egypt Still Game



Turn 13.10

### TURN XIII

13.10: CALAMITY RESOLUTION (Assyria has 4, two are randomly discarded)

Volcano/Earthquake: Africa destroys Cirta.

Superstition: Iberia reduces both his cities

Treachery: Gyrus reduces Tarentum

### AWAITING

Civil War: Assyria flips 20 pts then Iberia flips 20. Assyria chooses faction.

Slave Revolt: Egypt has all T in revolt, must reduce some cities.

Flood: Assyria eliminates a coastal city, if she still has one.

Epidemic: Egypt takes 20 pts of losses; assigns Assyria and Crete 10. Thrace 5.

I have Epidemic losses from Egypt, Crete and Thrace, but not Assyria. Unfortunately, Egypt did not provide orders for his Slave revolt. I used initial token flips from Assyria's account. I will e-mail these to Iberia, and postcard the results back to Assyria. Need new set of Egyptian orders covering Slave Revolt and then the 20 pt Epidemic loss. It won't be pretty.

We have a call for a vote on a concession to Babylon. To pass, no 'No' votes can be cast. NMR = 'yes', NVR = 'No'

DUE NEXT TIME: Your vote on a Concession to Babylon. Turn 13 Calamity, City card, and Alter AST phases. Turn 14 Taxation, Population Expansion, Census, Boat Movement and Build City phases. Written/e-mailed orders remain on file; vague verbal orders must be resubmitted.

### THE BOARD (after 13.10, 'Treachery')

AFRICA (Nest): C @ Carthage, Corduba, Cyrene, Palermo, Thapsa, Tripoli. S @ New Africa. Libya: 2T @ Cyrenaisa, Samnium, Subrata, Tunisia; 1T @ Balseres, Campania. E Mauritania, Ionia, Jala, Libya, New Africa, Numidia, Tripolitania, W Mauritania. POTTERY, MYSTICISM, ENLIGHTENMENT, CLOTHMAKING.

ASSYRIA (Deb Osborne): C @ Ankara, Antioch, Gordium, Kanesh, Media, Miletus, Samaria, Sinope. IS @ Antioch, Lycia, Sinope. 3T @ Nineveh; 2T @ Bithynia, Cilicia, Cyprus, Galatia, Van; 1T @ Armenia, Cappadocia, Kuban, Lycia, Mikop, Nalchik, Phrygia. MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY, ENLIGHTENMENT.

BABYLON (Anderson): C @ Babylon, Carrhae, Charax, Petra, Sidon, Susa, Ur. 2T @ Aleppo, Babylon, Chaldeas, Damascus, Mari, Parthia, Sumeria; 1T @ Arabia, Phoenicia, Syria. COINAGE, MYSTICISM, POTTERY, ENGINEERING, DRAMA & POETRY, MINING, ARCHITECTURE, MUSIC.

BARBARIANS (Ner): 4T @ Danubia; 1T @ Aquitania, Hispania.

CRETE (Boyum): C @ Eretria, Rhodes, Phaexios, Sparta. IS @ Byzantium; 2T @ Corinth, Dalmatia, Knossos, Moezia, Thebes; 1T @ Athens, Argos, Byzantium, Delphi, Epirus, Illyricum, Macedonia, Pannonia, Thrace. METALWORKING, MYSTICISM, POTTERY.

EGYPT (Ringhoffer): C @ Bahari, Jerusalem, Sardinia, Siwa, Thebes, U Egypt. 3T @ Alexandria, 2T @ Fayum, Memphis, W Desert; 1T @ S Desert, Qasa, Ptolemais, Sinai. Tania. MYSTICISM, METALWORKING, ASTRONOMY.

IBERIA (Farrow): C @ Maesilla, Narbo. IS @ Etruria, Luestania, Milazzo, New Carthage; 2T @ Etruria, Milazzo, Pyrenees; 1T @ Lugdunensis, Lumentania, New Carthage, Tarracoenensis. CLOTHMAKING, POTTERY.

ILLYRIA (Bryden): C @ Appollonia, Itrage; 3I @ Germany; 3I @ Belgica, Parthons, Rubicon; 2T @ Landinium, Rome; 1T @ Aquitania, Britannia, Cassipina, Gaul, Illyricum, Neapolia, Paconia, Rheatia, Rhine, Tarentum, U Germany. DRAMA & POETRY.

THRACE (Ciske): C @ Sardes, Thera, Thessalonica, Troy; IS @ Byzantium, Neopolis; 2T @ Byzantium, Colmae, Dacia, Ionia, Moezia, Scythia; 1T @ Caralia, Coraica, Danubia, Leobon, Thrace. DRAMA & POETRY, METALWORKING, MYSTICISM, POTTERY.

YOUR CARDS ARE

# CHATTANOOGA RAIL GAMING CHALLENGE '98

January 23-25, 1998  
Best Western Heritage Inn  
I-75 at Exit 7  
Chattanooga, Tennessee

Registration Fee: \$30  
Special Sleeping Room Rate: \$40 + tax

Come to Chattanooga for the second annual Chattanooga Rail Gaming Challenge. This is a great opportunity to meet other train gaming enthusiasts, learn to play new train games, and compete for prizes. New players are welcome too! Our new site is the Best Western Heritage Inn where special room rates have been arranged. Call the hotel directly at 423/899-3311 and mention the Rail Gaming Challenge to get these rates. The hotel also offers a free airport shuttle for out of town attendees.

Games to be played include Rail Baron, Santa Fe, Express, 1830, 1856, 1870, other 18xx games, Euro Rails, Empire Builder, TRANSPORT: Austria, Tracks to Titicaca, Ferrocarriles Patagonia, U.S. Rails, TRANSPORT: Switzerland, Tracks to Telluride, and others. There will be a Puffing Billy® format tournament and other tournaments and special events may be added. Unlike many other conventions, there are no separate event charges. Play as many train games as you want for one price!

The gaming begins with a special optional session at 9:00 a.m. Friday and the tournament officially begins at 1:00 p.m. Friday. The games continue until late Sunday afternoon with finals scheduled in at least three events.

Demos for new train games may be scheduled and experienced players are expected from all over the country. Prizes include new copies of train games, subscriptions to Rail Gamer magazine and more. Register before January 10, 1998 by sending your name and address along with payment and deduct \$5 from the registration cost.

For more info contact:  
Mark Derrick/M & M Promotions  
8601 Glenaire Drive  
Chattanooga, TN 37416-1546  
423/344-0638  
email to: [derrick@chattanooga.net](mailto:derrick@chattanooga.net)



# MAGIC REALM NEW CAST GATHERS



## Game 3 To Start

No end of game statements were received.

### THE CAST:

Dave Anderson

John Butitta

Pitt Crandlemire

Dan Farrow

Phil McCabe

Debbie Osborne

Buster the Bewarker

Rosslinda (rontoes the Woods Girl)

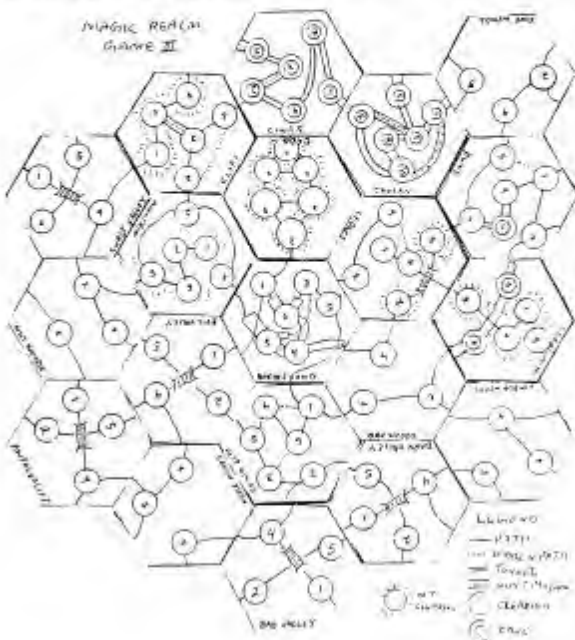
Sir Guler the White Knight

Xyla the Woods Girl

### EVENING 8

When Messrs McCabe and Crandlemire submit their choice of starting characters, their starting location, victory conditions, and from whom they will take their equipment, we'll be ready to go. Room for many others.

### MONSTER ROLL \*





# THE HUNT

## 1st Chase to Crandlemire!



THE HUNT is a word game inspired by James Lipton's book, "An Exaltation of Larks", where we propose a noun and the players are asked to propose a collective noun to fit, such as "flock" for "sheep" or "pride" for "lions". Boris and Ma Nar will rank each entry for each word and the best score will be the winner. Each word is a possible 1 point, but the point will be split if either more than one player suggests the word or two or more words are ranked equally. The first player to score 10 points wins six free issues of this rag. THE HUNT is run in Chases or rounds. We report the first Chase of the 4th Hunt and begin the second. Gentlefolk, to the Hunt!

### Chase 1:

- |                |   |
|----------------|---|
| 1. rivers:     | confluence(1, B*), flood(2), flow(1, N)                                       |
| 2. geysers:    | eruption(1), geyser(N), gush(2*), show  |
| 3. glaciers:   | advance(N), chill, creep(*), flow(*), gathering, melt(B), mound               |
| 4. geese:      | bench(N), bunch, Florida-room, gaggie(B), oldentime, slug, whoose(*)          |
| 5. nannies:    | au pair(2), bump, nanny, no-no(L), nursery(1, N*), perambulation(L), scold(B) |
| 6. volcanoes:  | burst, eruption(*), explosion, molten, rumble(N), violence                    |
| 7. ridgelines: | crest(1, N*), escarpment(*), furrow, parcel, squiggly, upthrust(B)            |
| 8. tornados:   | destruction(N), howl, line(B), rush(*), storm, swister, whirl                 |
| 9. mosquitoes: | cloud, swarm(3, B, N*), whine   |
| 10. grannies:  | bather, breast(N), doting(*), gumpy, gross, knot, pair(B)                     |

**Legend:** B = Boris's suggestion, L = Lipton's suggestion, N = Ma Nar's suggestion, \* = multiple entries, \* = sole winner, # = tied for 1st

**Score:** Crandlemire 3.00, Farrow 2.83, Naet 2.83, Fisher 1.00, Anderson 0.83

### Chase 2: Thine Year's End

- |             |                    |                        |              |
|-------------|--------------------|------------------------|--------------|
| 1. Elves    | 2. Mistletoe       | 3. Carolers            | 7. Ornaments |
| 4. Presents | 5. Bowl games      | 6. Clearance Sales     |              |
| 8. Santas   | 9. Nativity Scenes | 10. pre-SuperBowl hype |              |



"Well, it's a dog-eat-dog world,  
Eh, Miss Wilberry?"

WilliamsSquireLondon



# DUNE

## Atrideides Goes for Win!



### TURN 12

#### THE CAST

**ATREIDES** (Fisher): KH, 2L, 15S, 2C, 10T @ Arrakeen, 10T @ Habbanya Ridge Sitch, 8T @ Carthag.  
**EMPEROR** (Deb Osborne): 59S, 4C, 2T & 3\* @ Imperial Basin, 3T & 1\* @ Oh Gap, 5T @ Meridian.  
**FREMEN** (Anderson): 3S, 1C, 1T @ Greater Flat.  
**GUILD** (Wilson): 72S, 3C, 2T @ Tuck's Sitch, 1T @ Sitch Tabr, 5T @ S Mesa(s5).  
**HARKONNEN** (Bryden): 29S, 8C, 5L, 8T @ Carthag, 1T @ False Wall East (a9), 2T @ Celego South.  
**IX** (Narni): 83S, 4C, 5T Shield Wall.  
**TANKS**: (4 & 2\*)E, (14 & 3\*)F, 6I, 7G; Lady J. B. Raban, Colonel, Count Fenring, Jamia, Guild Rep, Baahar, D Idaho.

#### TURN 12

1. The **STORM** moves from Sector 1 to Sector 3 and blasting 2 Harkonnen tokens in Celego South and 3 Imperial tokens in Meridian.
2. **SPICE BLOW**: Shai-halud appears in Red Chasm destroying 8S there. Rock Outcroppings(s) and Shihaya Ridge(s) have spice blows. We have a nexus; All alliances remain in place.
3. **BIDDING**: There are three cards available:  
 G bids 2S, A & F bid 1S. G gets \_\_\_\_\_, E gets 2S.  
 A bids 4S, F bids 1S. A gets \_\_\_\_\_, E gets 4S.  
 A & F bid 1S. A gets on spice tie-break \_\_\_\_\_, E gets 1S.  
 A plays "Truthtrance" on E and asks, "Will you attack Arrakeen this turn?" "No!"
4. **REVIVAL**: E revives 2T & 1\* (-4S). F revives 2T & 1\*. G revives 3T for 4S. H revives 2T, I revives 2T.
5. **SHIPPING**: G elects to go west. H ships 2T to Carthag (2S to G). I ships 11T to Arrakeen (11S to G). E ships 2T & 1\* to Tuck's Sitch.
6. **MOVEMENT**: A moves 8T Arrakeen-Carthag. H moves 9T Carthag-False Wall East(s9). E moves 3T & 1\* Oh Gap-Rock Wall West. G moves 7T S Mesa-Tuck's Sitch.
7. **COMBAT**: (order randomly chosen)  
 Tuck's Sitch: Emperor (2T & 1\*) vs Guild (8T @)  
 Arrakeen: Ix (11T) vs Atrideides (2T @)  
 Carthag: Atrideides (8T) vs Harkonnen (1T)

Due next time are orders for any voluntary actions from Turn 12 Combat to Turn 13 Spice Blow. Remember, the game ends after Turn 15, and there will be a winner.

**ATREIDES** (Fisher): KH, 2L, 11S, 3C, 2T @ Arrakeen, 10T @ Habbanya Ridge Sitch, 8T @ Carthag.  
**EMPEROR** (Deb Osborne): 59S, 4C, 2T & 2\* @ Imperial Basin, 3T & 1\* @ Rock Wall West, 2T & 1\* @ Tuck's Sitch.  
**FREMEN** (Anderson): 3S, 1C, 1T @ Greater Flat.  
**GUILD** (Wilson): 88S, 4C, 8T @ Tuck's Sitch, 1T @ Sitch Tabr.  
**HARKONNEN** (Bryden): 27S, 8C, 5L, 2T @ Carthag, 10T @ False Wall East (a9).  
**IX** (Narni): 72S, 4C, 11T @ Arrakeen, 5T @ Shield Wall.  
**TANKS**: (7 & 1\*)E, (12 & 2\*)F, 6I, 6G; Lady J. B. Raban, Colonel, Count Fenring, Jamia, Guild Rep, Baahar, D Idaho.

**LEGEND**: \* = starred token, (C) = aggressor, A = Atrideides, C = card, E = Emperor, F = Fremmen, G = Guild, H = Harkonnen, I = Ix, KH = Kwitzsch Haderach, L = leaders, S = spice, s# = sector #, T = token.

#### YOUR CARDS ARE:

### STELLAR CONQUEST

The games are presently awaiting:

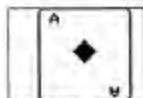
JAMES T. KIRK--Combat orders for Turn 35 and movement orders for Turn 36.

WILLIAM T. RIKER--Working Turns 5-8.

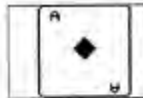
W. THOMAS RIKER--Due next time are Production & and orders for Turns 5-8.

Please expedite your orders. The time you save is only your own.





# BORIS HALL OF FAME



## BRITANNIA

Chuck Hanna (Green, 124 VP)

Peter Boyum (Green, 109 VP)

CIRCUS MAXIMUS: Marcie Fryling (4 players, 8 chariots)

## DIPLOMACY:

- I: Draw 1910, TJ Klausutis (England, 9), David Scharnhorst (Turkey, 9), Jack Shaaklett (France, 8), Paul Saunders (Russia, 5), Wayne Morrison (Italy, 4)
- II: Concession 1908, Don Patrick (Austria, 14 centers)
- III: Win 1911, James Fryling (France, 18 centers)
- IV: Win 1913, James Fryling (Austria, 20 centers)
- V: Win 1909, Wayne Morrison (England, 18 centers)
- VI: Win 1918, W. Andrew York (England, 18 centers)
- VII: Draw conceded, Wayne Morrison (Germany, 15 centers) & Chuck Hanna (England, 12 centers)
- VIII: Win 1909, James Fryling (Austria, 18 centers)
- IX: Win 1910, Kevin Wilson (Austria, 19 centers)

DOWN WITH THE KING: Dave Anderson (5-player short game)

## DUNE

Wayne Morrison (Fremen, 3 strongholds) & Ron Fisher (Guild, 1 stronghold) (4 player)

Wayne Morrison (Fremen, 8 player)

David Anderson (Guild, 6 player)

## 1890

\*Cruelty is In\*: TJ Klausutis (4 player)

\*Grass is Good\*: Don Chinnery (6 player)

\*18 Tons\* (Coalfields Variant): Mark Fruch (6 player)

\*Revenge is Sweet\*: Chuck Hanna (6 player)

\*Vengeance is Mine\*: Paul Zieske (6 player)

## 1896

A: Chuck Hanna (4 player)

B: Dan Farrow (7 player)

C: Mark Fruch (7 player)

1896: \*The Great White North\*: Bill Wordelmann (6 player)

## HISTORY OF THE WORLD

\*Olgamesh\*: Chuck Hanna

\*Inshullans\*: Michael Teuk

\*Achilleus\*: Paul Zieske

\*Enkidu\*: Rudy Zedda

\*Utnapishtim\*: Kevin Wilson

## THE HUNT

1. Dan Farrow (10.16 in 5)

2. Scott Cameron (12.67 in 5)

3. John Butitta (11.58 in 5)

## KREMLIN:

1. Paul Saunders (4 player)

2. Mark Fruch (9 turns, 6 players)

LIFT OFF: Dave Anderson & Al Bargender (1968)

## MAGIC REALM

Dan Farrow & Scott Cameron (~8 VP, no-victims, 8 players)

David Anderson (~4 VP, victor, 7 players)

MERCHANT OF VENUS: Chris Haasler (Basic, 6 player)

SILVERTON: Bill Wordelmann (Basic, 6 player)

## STELLAR CONQUEST

\*Flash Gordon\*: Ron Fisher (32 VP)

\*Simon Wagstaff\*: Stalemate: Dave Anderson (23 VP), Dan Farrow (21 VP)

\*Golan Trevisse\*: Keith Sesler (37 VP)

## ON DECK

18xx: Zieske, Hanna, Crandlemire

ADYCIY: McCabe, Crandlemire, Deb Osborne

CIRCUS MAXIMUS:

Tourney: Anderson, Crandlemire

CONQUISTADOR: Copeland

DIPLOMACY:

Regular: Fowble, Anderson, Gunar, McCabe, Shacklett, Fisher

Colonial: McCabe, Anderson, Gunar

Gunboat:

DUNE: K Wilson, Anderson, Crandlemire

GUNSLINGER: Anderson, Crandlemire

HISTORY OF THE WORLD: Anderson, Deb Osborne, Zieske

KREMLIN: Fisher

MAGIC REALM: Butitta (WG), McCabe, Anderson (Ber), Crandlemire, Deb Osborne (WG), Farrow (WKn)

MAHARAJA: Dan Osborne, Crandlemire

MERCHANT OF VENUS: Deb Osborne, Butitta

SETTLERS OF CATAAN: Deb Osborne, Dave Anderson

SILVERTON: Zieske, Deb Osborne

TITAN: Dan Osborne, Crandlemire, Anderson

OTHER POSSIBILITIES: AIR BARON, CIRCUS IMPERIUM, GLADIATOR Bloodbath, KAMAKURA, MACHIAVELLI, RUSSIAN CIVIL WAR

# 3

# \$180



*William Mason, 1856*

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